



YEAR FOUR (4) SUMMER 2 – WHAT WILL YOUR CHILD LEARN THIS HALF TERM?

ENGLISH

Key Question:

How does a writer use language to engage the reader and create the mood and atmosphere in fantasy stories?

Myths and Legends:

Core text: The Lion, The Witch and The Wardrobe.

- Identify how settings influence events and incidents in stories and how they affect characters' behaviour in stories in imaginary worlds.
- Identify expressive and descriptive language in the story and be able to explain impact on the reader.
- Recognise and explain techniques used by the writer to influence the reader's response to the characters.
- Compare and contrast characters and be able to write a character comparison.
- Infer and explain characters' motives for their actions and how it impacts on other characters.

MATHEMATICS

Key Focus:

Money:

- Estimate, compare, order and calculate different measures, including money in pounds and pence e.g. put in order: £1.20, 98p, £0.89, £1.08

Statistics:

- Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs, using a greater range of scales e.g. height of a sunflower plant, measured daily for 2 weeks.
- Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.

SCIENCE

Key Question:

Electricity (Physics)

Do we all hear the same sounds?

- Ask relevant questions and use different types of scientific enquiries to answer them.
- Make scientific prediction and set up simple tests to test these predictions.
- Make suggestions to help make a test 'fair'.
- Recognise simple patterns in their results and draw simple conclusions.
- Give scientific reasons to answer questions and support claims using scientific language.
- Evaluate what they have learnt and how they might use that learning in real life situation.

HISTORY

Key Question:

Comparison of Ickenham with Hayes: Ickenham or Hayes. Where would you prefer to live and why?

- Making a range of inferences from old photographs of Ickenham and Hayes.
- Making inferences about Hayes and Ickenham from a census.
- Understanding how rural area is developed and identify the impact of the development and identify the impact of the development of rural area.
- Exploring the impact of the railway on Ickenham which led to urban development.
- Making comparisons with Ickenham/Hayes past and present based on sources studied.

RELIGIOUS EDUCATION

Key Question:

What can we learn from religions about deciding what is right and wrong?

- Understand What Humanist are.
- Find out at least two teachings from religions about how to live a good life (Judaism, Hinduism, humanist and Christianity).
- Explore my own and others' ideas about how people decide what is right and wrong.
- Explain some similarities and differences between the codes for living used by Christians and the followers of at least one other religion.
- Express ideas about right and wrong, good and bad for themselves, including ideas about love, forgiveness, honesty, kindness and generosity

PSHE

Key Focus:

Mutual Respect Tolerance and Changes

- Being responsible around drugs.
- Distinguish between legal and illegal drugs.
- Understand side effects of taking drugs unnecessarily.
- Understand how the body changes as we grow up.
- Learn about personal hygiene.
- Create a poster about keeping healthy and clean.



ART & DESIGN

Key Focus:

Drawing and Painting.

(John Constable)

- Use a viewfinder to limit areas of focus to sketch.
- Apply marks and lines in sketches to produce texture.
- Identify and draw the effect of light on objects/images.
- Begin to use the concepts of perspective and proportion in their work.
- Use different brush strokes to create different effects.
- Blend colours to match art work studied and photographs.
- Use colour shades and tones effectively to depict the mood/feeling of a painting.

PHYSICAL EDUCATION

Key Focus:

Athletics

- Practice and compete in a variety of races that involve springing.
- Practice and compete in long jump, score the goal, javelin throw and obstacle race.
- Practice how to hold and pass the baton in a relay.
- Practice the techniques of Japanese relay.
- Compete in different sports events.

MUSIC - Following the scheme on Charanga.

ICT - Use technology purposefully to create, organise, store, manipulate and retrieve digital content, apply skills to complete tasks.